# Incantation

3-4 Players

### Objective

Be the first to break the final lock by casting incantations to damage it, and claim the treasure!



#### On Your Turn

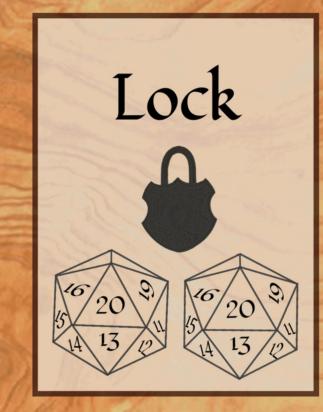
- 1. Draw two cards.
- 2. Play one incantation
  - a. Apply bonus effects (if any).
  - b. Subtract the total value of the incantation from the health of the current lock.
- 3. If you have more than 7 cards at the end of your turn, discard until you have no more than 7.



Pod Squad Presents
Ben Hoffman
Rowan Waring

Jialin Li Matthew Freeberg Noah Ratcliff Deck

Discard

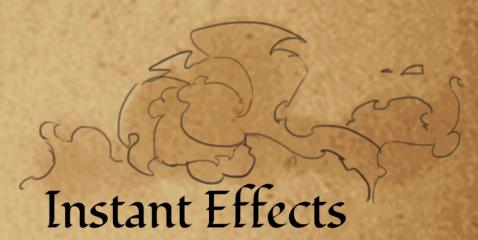


#### Valid Incantation



#### Bonus Effects

Some cards have effects written on the bottom of them. These effects are applied only when the card is played in an incantation. More information about specific bonus effects can be found on page 3 of the rules.



Cards marked with the "Instant Effect" modifier can be played at any time. Any effects of the Instant incantation are applied before any other incantations cast by the current player.

## Card Anatomy

